

D.A.C.S.L-2010 BASKETBALL RULES

(other than below, follow PIAA rules)

1. **All players must wear similar color shirts with numbers. Every player must have a different number**
2. A minimum of 5 players is required to start a game and 4 players are required to finish
3. A 5 minute grace time is allowed past the starting time of games or after completion of the previous game
4. There are two halves, each with a running clock of 20 minutes. Clock stops in the last two minutes of each half
5. Two timeouts per team per half. Three in the second half if none are taken in the first half
6. Half time is 3 minutes
7. Substitutions are allowed only on a dead ball
8. **OFFENSIVE FOULS ARE NOT SHOT- - - unless it is the 7th team foul or beyond- resulting in a bonus situation**
9. **Foul shots begin on the 7th team foul. This includes offensive fouls, technicals and intentionals**
10. Jump ball to start game, then alternate possessions
11. Overtime is 3minutes. Start with jump ball. Each team gets 1 timeout. Foul shooting carries over into OT. Clock stops during OT
12. **Referee fee is \$20/team/game**
13. First team listed is the home team and provides game ball and is official scorebook, if league official (Phil Brown) is not available. Referees keep the clock
14. Winning team must report score to coordinator within 7 days or a forfeit is invoked
15. Cancellations: Coaches are responsible for canceling games but must contact coordinator and referees. Coordinator decides weather cancellations
16. If you forfeit for lack of players, you will be responsible for both teams' referee fees
17. **A player getting a 2nd technical foul is ejected**
18. **Technical fouls count as personal and team fouls. All technical fouls are two shots plus possession**
18. **Intentional foul is two shots plus possession and they count as personal and team fouls**
19. Allow 3' inbound rule at Hopewell
20. Makeup dates are set by the coordinator only
21. **Foul Shot-move into lane when ball touches the rim- - - NOT when it leaves the shooter's hand. Feet are NOT allowed on the box. First player is posted above the box**
22. **Max of 3 players per team in lane on foul shots Max of 6 players in box during foul shot**
23. Three Point Shot in effect at PJP2 & Gateway-not at Hopewell
24. **Home team provides person to work the "flip scoreboard"**
25. **Backcourt & 10 Second Rule-the offensive player is not across the midcourt line until BOTH FEET & THE BALL HAVE COMPLETELY CROSSED THE MIDCOURT LINE**
26. **Please remember that children are not allowed to be unsupervised while you play.**

